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Using PyMovie / PyOTE to Process Your Asteroid Occultation Recordings – for "Team Santa Cruz"

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Desert Hills

Dutch Flat

This resource is for Santa Cruz's Asteroid Occultation Team

- However, newbies everywhere will probably find something of value too.
- I keep a webpage for every asteroid occultation attempted, and it has my own observations, and that of my team members as well.
- I also have an annual summary website page which links to each page.
- My goal is to be able to instantly go back to any event and find out what I did and if there's any issues needing addressing, and also as a good record for others, like students, to see how this science is done.

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Other Links of Use for New Asteroid Occultation Observers...

- <u>https://groups.io/g/IOTAoccultations/topics</u> this is the International Occultation Timing Association's very active message board for observers and all things asteroidal.
- I make a public webpage with light curves etc for every event our team tries. I also have a few sentences summary for each, and for 2025 that's here
- https://www.dr-ricknolthenius.com/events/past/past25.html
- My 'Events' page is my day planner, and mostly has asteroid events. At the top is links to MANY useful places
- https://www.dr-ricknolthenius.com/events/evindex.html

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PyMovie / PyOTE Installation on a PC

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- None of what I show here may apply for Mac's. I'm not a "mac person" so won't be able to help you on that. I assume you have a Windows 10 PC. Probably Win11 works the same.
- I assume you have installed the software above. But briefly, if not, this is a 4-step process. Super brief condensation... (see IOTA web for details)
- 1. You Install the Python Programming Language. This is free, but does take some steps. Instructions link at the IOTA site
- 2. You Install PyMovie
- 3. You Install PyOTE

 4. You look for the latest update(s) and install those, using the command ">pip install==pymovie 3.9.5" (or whatever is the latest version), on a CMD line in Windows

First, I click on my .*avi* video of the event, saved on my external HDD, so it'll play.

- This should open it up in Windows Media Player, or something similar.
- I play it, which has an audio channel too, and jot down on paper ...
- 1. The start UT time to nearest second
- 2. The integration setting from my live comments, any other settings and observing conditions, exact description of where I was...
- 3. My location, in case I've forgotten, so later I can go to Google Earth and get my long/lat/elevation
- 4. The end time of the recording



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Next, I click on my Desktop Short-Cut to Open PyMovie (image below is part of my Win10 desktop)

Desert Hills



PvMovie







Google Earth

PyOTE Occult Watcher C2A

Occult - Google Eart Shortcut Pro It'll take a few seconds for your computer to launch Python and you'll see some command line things flow by, And then you'll see

the opening screen for PyMovie...

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top field is first in time		III Help			- 🗆 ×	
bottom field is first in tim	e	This splach screen	can be disabled on the Misc. tab			
ile/Folder Timestamp	CCD tools	Dark What's new with th	is version			
		Full support for Raw A	Astro Video Format files (.ravf) which are	e used in ASTRID has been added.		
		C The ASTRID camera s greatly simplifying obs	system is designed by Mark Simpson and servation setup for GoTo mounts and pre	d incorporates a Raspberry Pi (currently version 4) and a custom camera board. repoints.	Using the Raspberry Pi, plate-solving is included,	
		More information abo	It ASTRID can be found here			
		https://aithub.com	(Chaoin Chin (astrid			-
		nups.//github.com	VChasinSpin/astrid			
		Previously:				
		A video archive featur string 'archive' anywh	e is now available. It operates by writing ere in the aperture name.	g selected apertures frame by frame to a FITS frame folder during light curve ex	traction. Apertures are selected by including the	
		 Saving only aperture of frame. 	data results in a much smaller video file t	to be archived. For example, the number of bytes in a 31x31 aperture is less t	han 0.3% of the number of bytes in a 720x480 video	
		When multiple apertur	res are selected, they are placed in a str	trip and written to a FITS file together with timestamp data and a 'legend' that gi	ves the name of the aperture at each position in the	
		strip.				
		It is recommended that	at a 31x31 aperture be used at a minimur	um. This would allow a 21x21 aperture to be placed on the archived apertures for	or TME extraction during a reprocessing run.	
		Typically, one would a	archive the target aperture, the tracking	aperture, and a reference aperture at a minimum.		2 > +1 fr + 1 sec + 10 sec >>
		The archive folder car	n/should be zipped to get maximum comp	npression as FITS files have repetitive meta data in each frame.		ame mark Back to 'mark' clear data
		Even more previous	siy:		-	•
me directory: C: sers\drrick\AppData	\Local\Package	es\PythonSoftwareFounda	tion.Python.	× 7		
10_qbz5n2kfra8p0\Lc	calCache\loca	-packages\Python310\si	te-packages\pymovie			
ote available: True						

"x-out" the "help" box, and then we get to work ... Your first click, is at the top of the choice boxes in the middle: 594650 "Open AVI/... File". That will bring up a box for you to navigate to where your video file is (next slide) Avi Kwa Ame National PyMovie Version: 4.1.5 Version Info File: Restore aperture group Examine/change aperture settings 21 Select aperture size Save aperture group Threshold spinner increments: 1 10 10 100 Set mask threshold (mskth) counts above background (bkavg) 0 Show image contrast control View avi fields Make contrast setting "sticky" Process avi in field mode (i) top field is first in time sat. pixel value bottom field is first in time Plot Robust Mean File/Folder Timestamp CCD tools CMOS tools Dark/Flat "finder" Image/Plot WCS Help Pref Median/Misc Open AVI/MOV/SER/ADV/AAV/RAVF file reate AVI/MOV/SER/ADV/AAV/RAVF-WCS folder from fil Select AVI/MOV/SER/ADV/AAV/RAVF-WCS folder Select FITS folder Show FITS/SER/ADV/AAV/RAVF file metadata Display frame metadata for ADV/AAV/RAVF frames Open "finder" image Apply corr << -10 sec -1 sec -1 fr < analyze pause > +1 fr +1 sec +10 sec >> auto-run PyOTE write csv plot current frame: 0 E O :stop frame mark Back to 'mark' clear data Home directory: C: \Users\drrick\AppData\Local\Packages\PythonSoftwareFoundation.Python. 3.10 gbz5n2kfra8p0\LocalCache\local-packages\Python310\site-packages\pymovie pyote available: True VTIlist loaded from C: \Users\drrick\AppData\Local\Packages\PythonSoftwareFoundation.Python. 3.10 gbz5n2kfra8p0\LocalCache\local-packages\Python310\sitepackages\pymovie\vtiList-4.1.5.p You are running the most recent version of PvMovie Thumbnail Two (right-click here for info) Right-click here for info Thumbnail One (right-click here for info)

For an example, I'm going to reduce my video for the Morgado occultation of Jan 22/23, 2025

Navigate to where your raw .avi videos are. It should default to the last place

- I keep all my videos on an external HDD as they take up far more disk space than I want to use on my internal PC hard drive.
- That means that the software will also default to deposit its new files and new folders on the external HDD too, which is indeed what we want.

PyMovie Version: 4.1.5									- 🗆 X
Version Info File:									
Save aperture group	Restore aperture group	Examine/change aperture s	settings 21 - Select apertu	ire size					
reshold spinner increments: $1 extbf{0}$ 1	10 🔿 100 🔿	Set mask threshold (msi	kth) counts above background (bkavg)	0					
View avi fields			Show image contra	st control					
Process avi in field mode			Make contrast setti	ng "sticky"					
) top field is first in time			246 🌲 sat.	pixel value					
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File/Folder Timestamp CCD to	ols Dark/Flat "finder" Imag	je/Plot WCS Help Pr	ef \leftarrow \rightarrow \checkmark \uparrow 📕 \rightarrow This PC	> One Touch (D:) >	ricksg → OccVids	~	U Search OccVid	s ,o	
	Open AVI/MOV/SER	R/ADV/AAV/RAVF file	Organize 🔻 New folder					E • 🔳 🕜	
	Create AVI/MOV/SER/ADV/AA	AV/RAVF-WCS folder from file		eb	N60		H21	P17	^
	Select AVI/MOV/SER/AD	DV/AAV/RAVF-WCS folder	A Quick access						
	Select FI	ITS folder	Desktop 🖈						
	Show FITS/SER/ADV/A	AAV/RAVF file metadata	Documents 🖈	1 4/ 53 HAN 2314	1 24 32 5072 3660	n an an 1707 2000	1 II II - 7290 1000	6 51113 0944 2228	
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			o Creative Cloud Files	20250116Valenta	20250118-1997U	20250120-2001Q	20250120Lilaea	20250123Morga	r + 1 sec + 10 sec >>
			OneDrive	ugustus	N10	D35		do	Irk Back to 'mark' clear data
ome directory: C:		^	OneDrive	8			a an		
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ou are running the most recen	nt version of PyMovie	_	File name:				~ avi/mov/ser/a	adv files (*.avi *.mc ~	
ght-click here for info							Open	Cancel	here for info)

Click on your .*avi* to open it. The little box in the middle informs you it will now create a folder to hold PyMovie's and PyOTE's results; by default in the same folder that has your .*avi* file – which is what we want. Just click on "ok" and it goes

version into File: 20250123Morg	ado.avi							_
Save aperture group	Restore aperture group	Examine/change aperture set	ttings 21 Select aperture size					
Threshold spinner increments: 1 •	10 🔘 100 🔘	Set mask threshold (msktl	h) counts above background (bkavg)					
View avi fields			Show image contrast control					
Process avi in field mode			Make contrast setting "sticky"					
top field is first in time			246 🜲 sat. pixel value					
 bottom field is first in time 			Plot Robust Mean					
File/Folder Timestamp CCC	tools Dark/Flat "finder" Imag	ge/Plot WCS Help Pref	f. Median/Misc CMOS tools					
	Open AVI/MOV/SE	R/ADV/AAV/RAVF file						
	Create AVI/MOV/SER/ADV/A	AV/RAVF-WCS folder from file						
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	Select F	11'S Tolder	AVI/SER-WCS folder will be created in	n: D:/ricksg/OccVids				
	Show FITS/SER/ADV//	AAV/RAVF file metadata	Folder name: 20250123Morgado					
	Display frame metadata f	for ADV/AAV/RAVF frames						
	<u> </u>			OK EL				
	Open "fin	ider" image		ок -9	0-10-01	546 1446	C7CE	
	Open "fin	ider" image			3:12:31 1	.248 1448	6765	
	Open "fin	ider" image			3:12:31 1	.248 1448	6765	
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	Open "fin	ider" image		OK F9	3:12:31	248 1448 analyze pause > E 4957 :stop frame	6765 +1 fr + 1 sec + 10 sec mark Back to 'mark'	>> clear data
Home directory: C: \Users\drick\AppData\Local' 3.10_dpz5n2Kfra9p0\LocalCacl	Open "fin Packages\PythonSoftwareFoundat: e\local-packages\Python310\situ	ion.Python. e-packages\pymovie		OK F9	3:12:31	248 1448 analyze pause > E 4957 :stop frame	+1 fr + 1 sec + 10 sec mark Back to 'mark'	>> Clear data
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Home directory: C: \Users\drrick\AppBata\Local 3.10_qbzfn2Ktraßp0\LocalCac Opened: D:/ricksg/OccVids/21 FOURCC codec ID: dvsd frames per second:25.000000 There are 4958 frames in the image shape: width=720 heid	Packages \PythonSoftwareFoundat: e\local-packages\Python310\site 250123Morgado.avi file. ht=576	ion.Python. e-packages\pymovie		OK F9	8:12:31	< analyze pause >	+1 fr + 1 sec + 10 sec mark Back to 'mark'	>> Clear data

Then it gives this screen. You'll see each of the two fields that constitute the first frame of the video: Our *.avi* frames consist of two "fields"; one field= the even rows of pixels, the other field= odd rows. It should automatically note that the bottom field has the earlier UT time (see on video the fractions of a second are earlier (.1248) than the top field's .1448) and fill the "bottom field is first in time" that you see on the left of the PyMovie screen below.

Version Info Hie: 20250123Morgado.avi		-
Save aperture group Restore aperture group Examine/change aperture settings 21	Select aperture size	
Threshold spinner increments: 1 10 10 Set mask threshold (mskth) counts at	bove background (bkavg) 0	
View avi fields	Show image contrast control	· 영상· 전철 영상· 전 · 영상· 전철 영상· 전철· 영상· 전철· 전철· 전철· 전철· 전철· 전철· 전철· 전철· 전철· 전철
Process avi in field mode	Make contrast setting "sticky"	
top field is first in time	246 🗘 sat. pixel value	
bottom field is first in time	Plot Robust Mean	
File/Folder Timestamp CCD tools Dark/Flat "finder" Image/Plot WCS Help Pref. Media	n/Misc CMOS tools	F9
Open AVI/MOV/SER/ADV/AAV/RAVF file		
Create AVI/MOV/SER/ADV/AAV/RAVF-WCS folder from file		
Select AVIT/MOV/SER/ADV/AAV/RAVE-WCS folder		
Select FITS folder		
Show FITS/SER/ADV/AAV/RAVF file metadata		
Display frame metadata for ADV/AAV/RAVF frames		
Open "finder" image		F9
		03:12:31 1248 6765
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		auto-run PyOTE write csv plot current frame: 0 E 4957 :stop frame mark Back to 'mark' Clear data
No target star location found in the folder.		
upper field timestamp:[03:12:31.1848] time:11551.1848 scores:97 98 98 98 98 98 31 24 20 23 98 97 98 97 sum: 1081		
lower field timestamp:[03:12:31.1648] time:11551.1648 scores:91 98 98 98 98 98 98 98 98 98 98 97 36 31 26 29 sum: 1098		

Detected bottom field is first in time

Concluck the "View avi field" button at far left and click on "show image contrast control" (middle) and you'll see view below, showing the first full frame... Note each frame has a UT time stamp (bottom left information box); it has successfully OCR'd your VTI timing numerals. (If not, you see UT=0's (zeros) and you'd need to OCR-train PyMovie)

Version Info File: 20250123Morgado	o.avi			
Save aperture group	Restore aperture group Examine/change aperture	settings 21 Select aperture size		260 -
hreshold spinner increments: 1 💿 1	10 🔿 100 🔾 Set mask threshold (m	iskth) counts above background (bkavg) 0		240 -
View avi fields		Show image contrast control		220 -
Process avi in field mode		Make contrast setting "sticky"		200
) top field is first in time		246 🜲 sat. pixel value		200
bottom field is first in time		Plot Robust Mean		180 -
File/Folder Timestamp CCD to	ools Dark/Flat "finder" Image/Plot WCS Help F	Pref. Median/Misc CMOS tools		160 -
	Open AVI/MOV/SER/ADV/AAV/RAVF file			140 -
	Create AVI/MOV/SER/ADV/AAV/RAVF-WCS folder from file			120 -
				100
	Select AVI/MOV/SER/ADV/AAV/RAVF-WCS folder			100
	Select FITS folder			80
	Show FITS/SER/ADV/AAV/RAVF file metadata			60 -
	Display frame metadata for ADV/AAV/RAVF frames		FO	40 -
	Open "finder" image			
	Open midel mage		U3.12.31 1298 1	448 PL92
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			Apply corr << - 10 sec - 1 sec - 1 fr <	analyze pause > +1 fr + 1 sec + 10 sec >>
			auto-run PyOTE write csv plot current frame: 0	4957 :stop frame mark Back to 'mark' clear da
98 98 97 98 97 36 31 26 29 sum	m: 1098			
Detected bottom field is first	t in time			
upper field timestamp:[03:12:3 98 28 24 32 25 97 98 97 96 sum	31.1448] time:11551.1448 scores:97 98 98 98 98 m: 1090			
lower field timestamp: [03:12:3 98 98 98 98 97 28 31 28 30 sum	31.1248] time:11551.1248 scores:92 98 98 98 98 m: 1096	×		
upper field timestamp:[03:12:3	31.1448] time:11551.1448 scores:97 98 98 98 98			
98 28 24 32 25 97 98 97 96 sum lower field timestamp: [03:12:3	m: 1090 31.1248] time:11551.1248 scores:92 98 98 98 98			
98 98 98 98 97 28 31 28 30 sum	m: 1096			

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If you need to OCR-train PyMovie...

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- ... you need to do it just once for a given IOTA VTI, then you can save the "profile" and it'll just automatically use it for future reductions.
- To OCR train your PyMovie, go to the IOTA website explaining and linking to videos on how to do that. Basically you move around boxes until they sit squarely on your numerals, and tell it what example number is in each box. You have to tell it what "1" is, "2" is, etc through "9" on your particular VTI. If you don't have a VTI but have some other way to time stamp your frames, then you can do a "manual time stamp" on two of your frames later, in PyOTE. It'll interpolate/extrapolate the other frames and put times on all of them – in PyOTE.

 If you need to do a "manual time stamp" in PyOTE, then just let the UT=0's remain for now. So... we go Onward...

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Now click on the contrast vertical graph on right side of last slide's image, and use your mouse to grab and adjust the top and bottom levels to maximize visibility of your stars. It may increase sky noise too. In order for this new contrast setting to stick, you immediately have to Unclick the *"show image contrast control"* box. When you do, the vertical contrast bar will disappear, as it has below. Don't contrast so far as to saturate needed pixels.

Restore ap	perture group	Exa	amine/cha	inge apert	ure setting	5 21		Select aper	ture size
100 🔾			Set mask	threshold	(mskth) co	ounts abo	ve backg Sho Mak 246	round (bkavg) w image contr e contrast set	0 0 and a control ting "sticky"
)ark/Flat	"finder"	Image/Plot	WCS	Help	Pref.	Median/	Misc	CMOS tools	Mean
Create A	ect AVI/MOV/SER	/ADV/AAV/RAV/ /SER/ADV/AAV/F Select FITS folde	-WCS fold RAVF-WCS	der from fi <mark>5 folde</mark> r	ile				
SI	how FITS/SEI ay <mark>f</mark> rame mel	R/ADV/AAV/RAV tadata for ADV//	'F file met AAV/RAVF	adata frames					
	Oj	pen "finde <mark>r</mark> " ima	ge						



Now look at the row of tabs along the middle of the control panel, and click on the *"median/misc"* tab. Then click on the *"apply line noise median filter"* and below that, "*apply horizontally and vertically*"

-										
	Restore ap	erture group	Exa	amine/cha	nge apert	ure settings	21	٠	Select apert	ure size
0	100 🔘			Set mask	threshold	(mskth) co	unts above bac	kgrou	und (bkavg)	0
							246	P	sat.	pixel value ean
	David (Flat	"finder"	Image/Plot	WCS	Help	Pref.	Median/Misc	C	40S tools	

Show 3D thumbnail

manual work-folder selection

✓ show "new version" info

TME 3x3 search arid

TME 5x5 search grid

TME 7x7 search grid

apply horizontally

) apply vertically

apply horizontally and vertically

Show Median Profi

per timestamp limit 0

ver timestamp limit

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- Why? Because the Watec 910hx uses separate amplifiers for each one of the hundreds of columns of pixels, and they don't all amplify identically. This means the pixel intensities even on a perfect flat field, will show vertical and/or sometimes horizontal banding due to varying sensitivity.
- The median filtering will do a flat field in a way which prevents any dead (value=0) pixel clusters from divide=ruining the photometry result.

 I regard this step as now essential for maximizing the signal/noise for my own and others, for our Watec's

To See the Vertical or Horizontal Banding...

Avi Kwa Ame National

- Inside PyMovie do a "Fourier Finder" and look at the result. The displayed image will now be very smooth in the background sky, as the stacking of frames averages out the frame-to-frame random read-out and sky noise that is also an artifact and not real. That "snow" of background is noise. It is random noise.
- The "systematic errors" are what we are trying to now remove. The most obvious in my Watec is the vertical banding. It may be subtle in your finder. To show it better, adjust the contrast bar by pulling up the bottom and pulling down the top.

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On My Finder Below... you see two issues: Vertical banding, and also the left side of the chip has a brighter background than the rest of the chip. This too should and will be gotten rid of by median filtering.

Desert Hills

Bullhead City

95

Willow Valley

Needles

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What the median vertical filtering does is this:

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- It finds the median value of all the pixels in a column, for all columns. It then finds the median of all those median column values. It then divides each of those column medians into the median of all columns.
- It then uses the correction factors thus generated, to correct each pixel. It thus removes the vertical banding by enforcing that each column amplifier now be operating the same.
- This is the correct thing to do. There is no imaginable reason why a legitimate flat field should show vertical banding if perfectly executed with perfect pixels. The real sky does not DO vertical banding, nor horizontal either.
- This process is not blurring over "reality", as one person felt it might be doing. It is forcing the imperfect hardware and firmware to represent a key aspect of obvious reality that vertical or horizontal banding is a false artifact and not real, so don't wreck your data by letting the imperfections of the hardware/firmware let such banding remain unchallenged.

If your target or reference stars are faint, you'll want to place your apertures on a "finder" field. A "finder" is basically a stacked set of frames which minimizes the sky noise seen on individual frames.

o.avi							
Restore aperture group	Examine/ch	ange aper	ture setting	js 21	▼]S	elect aper	ture size
0 () 100 ()	Set mas	k threshold	i (mskth) c	ounts abov	e backgroun Show ir Make co	nd (bkavg) nage conti ontrast set) 0 ::: rast control ting "sticky . pixel value
					Plo	t Robust M	Mean
ols Dark/Flat "finder" Ima	age/Plot WCS	Help	Pref.	Median/M	lisc CM	OS tools	1
Help: align to star Help:	2 point track	Help: F	-ourier alig	n			
redact: top 0	122 botto	m					
num fram	es: 66						
Make "finder" via star align	Make "fin	der" via Fo	ourier align				
Open an e	existing "finder"						
	0%						

m: 1096

 Click on the "finder" tab. Click on "redact" and use 0, 111, or perhaps 0,100 as the field rows to remove from consideration. We want to exclude the numerals and only see stars.

Desert Hills

Dutch Flat

It'll ask you if the time stamp is removed. You see in my example, the answer will be 'yes'. Fiddle with your redact numbers until the time stamp is removed but not much above the time stamp is removed. Not critical how many frames to stack. A few dozen is fine. Then click '*Make "finder" via Fourier Align"*. This will then spend a few seconds stacking frames and...

		Show image contrast control Make contrast setting "sticky"			
s Dark/Flat "finder" In	nage/Plot WCS Help Pref. N	Plot Robust Mean Median/Misc CMOS tools			
Help: align to star Help redact: top 0 num fran	2 point track Help: Fourier align 122 bottom nes: 66				
Make "finder" via star align Open an	Make "finder" via Fourier align existing "finder" 0%	Is the timestamp data c	ompletely removed?		
		<u>Y</u> es	No		

...show you the result, which should be a very smooth sky except for the banding, and perhaps the left side being brighter, as we talked about. Those will be corrected for when you do 'analyze' and the median filtering you specified takes effect. You may want to click on the 'show image contrast control" again and adjust that to maximize the visibility of your stars. Unclick "show image contrast contrast" and the control at far right will disappear and the contrast view stay.

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Fou	rier aligned find	der b <mark>eing d</mark> is	played: fo	urier-0	0000.fit							



Now it's time to click on your selected stars... first, I go back to my own "planning page" which shows the Watec chip image of the field, (chart "LCD"; the square one) so I can see where my target star+asteroid is.

The Occultation of a W=11.8 Star by Asteroid Morgada

Wed eve Jan 22, 2025 at 7:14:26pm

OWc page

This is a decent event. Bright enough that the 0.6s duration should be detectable without much trouble. Try for 2x if per can get inside the path at the SC Lighthouse, and almost as good is Natural Bridges Rd. But the duration will no doubt



Wikieup

Results:



Selecting aperture (box) size and mask (which pixels will measure starlight) sizes...

- Avi Kwa Ame National
- I used to think that it was best to make your mask size big enough to ensure that every target photon was counted. I came to realize - No – the best S/N is given by minimizing the sky noise inside your mask, and that means making sure your mask nooses up tightly around your visible star image, with few dark pixels around the edges.
- For our 8SE scopes and f/6.3 or f/3.3 reducers, that typically means a mask size of 2 4 pixels. If seeing's bad, 3.2px or more is OK; and if the seeing is good, then usually 2.4px is optimal. You could even go about it laboriously by, in the choice box you'll see soon, doing 12 apertures around the target all at the same time, and then look at the result for each and see which one gives the best S/N.
- You should decide your "aperture size" first. It's the size of the box that will contain your
 mask and if the star wanders outside the box then the mask loses it. If it stays inside
 the box, it will find it. Set your box small to exclude other nearby stars. I have mine
 default at setting=2.1. If you change the aperture size, that aperture will disappear and
 you have to place it again. But for mask sizes...
- You can change your mask size even after you've set masks around all your chosen stars, by going into the *"examine mask size"* tab. But whatever numbers are set inside those boxes becomes the default used for new apertures until you change it again.

There's a wide choice on what a right-click on a star does. Here's the menu. For most well-behaved tracking situations, the best choice is *"add static (fixed circular) mask aperture"* • But if the star is **not** well focused but otherwise



TANS	
Mouse Mode	
Add dynamic mask aperture	
Add static (fixed circular) mask aperture	
Add TME aperture (snap to center)	
Add TME aperture (no snap)	
Add 12 nested fixed radius mask apertures	
Add 6 nested dynamic mask apertures	
Set threshold	
Delete	
Rename	
Enable jogging via arrow keys	
Disable jogging	
Enable auto display	
Disable auto display	
Set as Thumbnail source	
Unset as Thumbnail source	
Turn green (connect to threshold spinner)	
Turn red	
Turn yellow (use as tracking aperture)	
Turn white (special 'flash-tag' aperture)	
Use current position as early track path point	
Use current position as late track path point	
Clear track path	
Set RA Dec (from VizieR query results)	

clear data

- But if the star is *not* well focused but otherwise no breeze or jerky tracking, then it's probably best to use a "add TME snap-to aperture mask". This will find the best shaped aperture for the average shape of the target star in your finder image. You MUST first be on a "Fourier finder" if you want to use this choice. It'll warn you if you're not on a finder.
- If there's a variable breeze that jerks the image around sometimes but not always, then it's best to use a *"add dynamic aperture mask"*, which will determine the best non-circular mask for each frame individually; this will be slower processing.

 Whatever you choose, do the same for all other stars too. For "no-star", always use a circular fixed mask

Desert Hills

Dutch Flat

Use your mouse wheel to zoom in on your target star, and very carefully right-click on the center brightest pixel. The box you see below will pop up and it'll ask for a name. I always call it "target" and you should too. It shows a green box around it.

P ave National Preserve

100

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a series of FITS files.	t is recommended that a mininum aperture size of 31x31 be use	ed to facilitate				
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-click here for info

Thumbnail Two (right-click here for info)

Now choose your best Reference star. This is the star which will act as the constant brightness standard for each frame. If there is variable obscuration due to clouds, having a reference star is crucial.



Criteria for your best reference star:
1. It should be close to your target, and bright-ish

• 2. It should never contain saturated pixels, but also it can't be too faint and therefore noisy.

• Saturated pixels will show as pink or red on your orange box image (left) from frame to frame. While PyMovie is analyzing, you should hover your mouse over, and watch your prime reference star and make sure it never shows pink or red pixels on it. The saturation limit should be set a little below your bit limit. For our 8 bit chips, a little below 2**8 = 256 is 246 which is what I use. Any pixels above level=246 will be pink or red.

humbnail Two (right-click here for info)

ap01

Two of your stars should be also function'd as tracking stars. To designate a tracking star, right click on it and click on "turn yellow..." from the pop up menu box



auto-run PyOTE write csv plot current frame



Mouse Mode Add dynamic mask aperture Add static (fixed circular) mask aperture Add TME aperture (snap to center) Add TME aperture (no snap Add 12 nested fixed radius mask aperture. Add 6 nested dynamic mask apertures Set threshold Delete Rename Enable jogging via arrow keys Disable jogging Enable auto display Disable auto display Set as Thumbnail source Unset as Thumbnail source Turn green (connect to threshold spinner) Turn rec Turn yellow (use as tracking aperture) Turn white (special 'flash-tag' aperture Use current position as early track path poin Use current position as late track path point Clear track path Set RA Dec (from VizieR query results)

'mark'

Thumbnail Two (right-click here for info)

clear data

How to select tracking stars:

- 1. Having 2 tracking stars guarantees that image drift and rotation will both be corrected. Especially important for targets near the zenith for our alt-az mounts, where image rotation is rapid.
- 2. The first tracking star should be as close as possible to your target, but even more important it should be bright. A saturated pixel or two is not fatal, here (but then it can't be used as a ref star).
- 3. The second selected tracking star should be far away from the first star, but make sure it doesn't drift off the chip during the analysis; that would kill that analysis and you'd have to start over.
- Ref stars can also be tracking stars, but you can have ONLY 2 tracking stars.

Desert Hills

Dutch Flat

 Tracking apertures turn yellow. Be sure to FIRST click and turn yellow the tracking star CLOSEST to your target. The 2nd tracker is only used to determine field

rotation.



- Lastly, click on a piece of clear sky. It should look clear on your finder field and also on my finder chart.
- This aperture you need to name as "nostar". That will guarantee that it doesn't try to center itself on the brightest pixel, but instead blindly follows the two tracking stars.
- Your 'target' star and ref stars, on the other hand, should be set to center itself on the brightest pixel near the tracking location, for best data.

numbnail Two (right-click here for info)

Desert Hills

Dutch Fla

Now we're ready to analyze the data. When you now click on *"analyze"*, it should warn you there's no archived apertures. That's OK. You can read about them and use them if you want. I don't use them. If anyone wants to re-look at my data I'm happy to send them the full *.avi* file.

- As it analyzes, it goes frame by frame through your video and you'll see the sky background is now not silky smooth like the 'finder' stack but actual and real time sky-noisy.
- You should watch that your stars are being tracked, and you should hover over your reference star(s) for a bit and make sure they aren't showing saturated (red, pink) pixels. Also get a feel for how tight your masks are. They should be tight but not so tight you lose pixels that are mostly signal vs sky noise.
- It'll take a few minutes till its done.



-run PyOTE write csv plot current frame: 70 E 4957 :stop frame

Dutch Fla





Thumbnail Two (right-click here for info

Desert Hills

Avi Kwa Ame National

If it Looks like it Worked - First Thing to Do

Save the csv file that is the file PyOTE will use to complete the analysis of this occultation. If you forget, and bail out of PyMovie, then you have to start from scratch, which can be time consuming.

- If you choose to re-do the analysis and ignore the first attempt, that's OK, you can just use the same name for the csv file and over-write it, so nothing lost in going ahead and saving the file first thing before looking at your light curves.
- It'll automatically save it inside the folder PyMovie created to hold your other results.

Desert Hills

When the video frames stop updating moment to moment, it's done. It doesn't signal you with a special message like "I'm Done"!

Desert Hills

- Now's the fun part. We get to see what we got! Did we get an occultation? Or a miss? Or is it so darn noisy you can't conclude anything?
- Click on "plot" and it'll take a moment and put up several pop-up boxes on top of each other, with light curves. The top one will the the composite of all objects you aperture'd.
- Pause and look at it... and before you do anything else, again, save the complete photometry *csv* data by clicking **"save as"** on the buttons below the image. It'll pop up the folder it's made already for this event, and my convention is to name it "RN-PyM-Morgado"; my initials **RN**, produced by **PyM**ovie, and the asteroid name. Then click the 'save' button and it'll save and thenthat box will disappear.



Dutch Fla

Click on the top-of-the-stack image, which will look something like this.



Now full sized, you can do a screen capture of this composite of light curves, and this is the first image that you send to me, for our event webpage.



- I like using "Greenshot" a freeware screen capture program, you can specify many parameters to suit your purposes.
- But you can also, in Win10, hit "shift-SCR" keys simultaneously and that'll capture the full screen. I can trim it down to the right size after you send it to me, if you don't trim it yourself.

Dutch Flat

Click the 'x', on the composite light curve, and it'll show the next one underneath, which should be the target light curve, it'll look something like this... click

Avi Kwa Ame National Monument

PyMovie 4.1.5 lightcurve for aperture: target using Aperture Photometry

on it.

target signal (background subtracted) at frame 2884.0: intensity=167 mask_pixels=37 timestamp=[03:14:26.4840]



 Now look at the finder chart for this event and remind yourself when the event time was, and then move your mouse over this image to position the vertical brown line at that event moment, as carefully as you can; the UT times are given in the title as you can see at upper right.

• While keeping the brown line from moving, then screen capture this image too, and send it to me.

• You see in the example there's a real event, at the predicted time.

Now, a screen capture of the PyMovie screen. Get "target" to show at bottom, and click on the "median filter" tab and then click on the "examine..." button to show the apertures. Position that box exactly as you see at right. This shows me you've properly medianfiltered, and the size of your masks. This is one of the several images you send to me for our website page.



Dutch Fla

Desert Hills

Let's Review the PyMovie Screen Captures I want to be sent to me, for our webpage for this event...

- 1. The colorful composite single image of all aperture light curves from PyMovie
- 2. The single image of the target's full light curve.
- 3. Zoom in on the target light curve at the predicted time of event and screen capture that too, with the brown vertical bar at the predicted moment of central occultation
- 4. Now, after you've removed the stack of light curves and saved your csv file, I want you to click on the 'median filter' tab to show what's clicked, and also on the 'examine aperture masks' tab to show what sizes are your masks, and before you screen capture, be sure it's the target star that is shown at the bottom aperture box.



Leave PyMovie on, but now we bring up PyOTE. Go to your home screen and click on PyOTE to initiate it. It'll take a few seconds and then pop up what you see below

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ve Map

X-click the info box you saw, and you get this screen, asking you to click on your .csv file you created in PyMovie. It should automatically go to the correct folder so you can click on it

Select light curve csv file	\times	777 777	???	???	???	???	???	???	???	
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/e Map

PyOTE will then automatically plot the first aperture, which you insured was "target" back in PyMovie.



Now on the left, under "show" click your chosen reference star. I try to make "ref1" the name of my likely best reference star. In "ref" column, click the box for ref1. The light curve for ref1 will appear.



To Note for the Step to Follow this Slide...

- PyMovie always outputs each frame's photometry. It does not group together and output collections of frames into "integrations".
- The only exception is if you specifically check the "analyze in field mode" box before you start your analysis run in PyMovie. In that case, it'll output a .csv line for each field separately rather than combining even and odd fields into a single frame.
- Now, if you use an integration setting of, say, 16x, that means you are telling the Watec to group 16 fields (=8 frames) into a single integration before outputting it to the VTI. You might think, then, that the VTI will output only a single data line for that integration. But no, it does not. It outputs every field, even though in this case there are 8 frames (=16 fields) that are a single integration.
- Will all 8 then just be identical? Not precisely. PyMovie still outputs each frame, but it has slightly variable readout noise and so the readings will not be precisely identical within the integration. But, still you should see if you zoom in on the PyMOvie light curve, that the readings will be nearly identical in groups of 8 in my example.
- By just **looking** at your own light curves in PyMovie you should be able to tell what your integration setting was. What you will not know is the offset, for the first data actually saved on the file. PyOTE will determine that for you.

Next step; integration blocks. You should always note what your Watec setting was and mention that in your audio at the telescope. It's confirmation that PyOTE gets it correctly when it independently tries to determine it through auto-correlation calcs.



Example: 2x means 2 fields per integration. But 2 fields = 1 frame, and blocks are counted in frames. So, 2x means you have no blocking. That's what I used for Morgado, and you can see in the light curve that frames are not grouped into integrations. Each frame is independent. If you used 4x setting that's 2 points (2 integrations) per block. 8x is 4 points per block, and it'd be obvious that you have 4 points with very similar level before advancing to the next 4 point block all at very similar level, etc. If you used 2x or 1x, then skip asking Pyote to automatically determine your blocking. Otherwise, I've found it'll assume there's blocking and give its best guess, which will be wrong.

- But if you **did** block, then click on the button "automatic block"
- Note there is no block integrations at left

If you did 4x or higher integration, then now let PyOTE find that block value **and offset** automatically, as below by clicking on the button *"automatic …"*

• When you click the button, it'll then show progress in the right side box, and within seconds it'll find the autocorrelation analysis which determines what's the best determination of your integration setting and it's offset from the start of your data. If it finds the same setting as you know you set. then 'accept....'. And the light curve will now change, just the single points per integration.

- (I need to make a screen capture of the screen showing the automatic blocking button)
- And then "accept " if it determined correctly.

Wikieup

Dutch Flat

ve Map

Next, it's time to use your reference star to flatten the artificial wiggles in the target star's light curve

- [03:14:31.1239] [03:13:11.1245] 03:13:51.1242 [03:15:11.1236] [03:12:31.1248] 03:13:51.1242 03:14:31.1239
- Now, most of the rapid variations you see at left are just uncorrelated noise, not 'real'. But if you use your reference star's every brightness point, you'll be ADDING uncorrelated noise to your target – NOT what you want!
- But some of the longer period variations are real – transparency or wind generated noise that affects stars in your data. So, the art is to find how much to smooth your reference star to a curve that is the best approximation of 'real'.
- Here's how you do that...

Desert Hills

Dutch Fla

First click on two points, highlighting them in red dots. The two points should encompass a range where you believe your target star was not occulted and should ideally be perfectly flat; your "metric interval"

Desert Hills



- So now click on 'metric interval'.
- Now on the left side (middle) you'll see arrows to increase or decrease the smoothing length.
- Click the "up" arrow and see the black smoothed curve get less wiggly and the flatness metric get smaller (in the lower right box). Keep clicking until that flatness metric stops going down and begins to go back up.

Dutch Flat

If you have drifting light cloud, you may have a "time offset" to the dips in clouded brightness. So; then adjust the number in the box to the right of your ref box, left of the light curves.



 Adjust that until the metric stops decreasing and starts going back up again. If you have no clouds at all, it may be OK to leave it at 0. It might even be best to not use a ref star at all, if even a little wiggle in the ref star is pure noise. I usually do not find that. Usually I can improve the metric by using a ref star and smoothing, sometimes though the smoothing is much more than the example at left.

Dutch Flat

You see the optimum smoothing for Morgado below. And the occultation is the narrow drop in the middle of the light curve, on the edge of my selected metric interval (PyOTE turns metric interval points to orange).





ve Map



Next step is to trim out any bad data on the edges. If there's bad data at the begin or end, or even interior, then click on two light curve points that enclose just the data you trust and of course the event too.





- Don't be too miserly. Keep the data unless you really see it's contaminated bad..
- Then click "trim" button and the bad data outside will turn gray.

Dutch Fb

Now, you've got an optimally smoothed reference star, you've trimmed out bad data. You're now ready to find the timings of your D and R.

Desert Hills

- Click the "square wave" tab to find the simplest method of determining your D and R timings. If the occultation is sharp and obvious, you can click on two points that enclose the "D", then click "D interval" and then two points that include the "R" and click "R interval", and then click "find event"
- A more sophisticated analysis might be called for if the data is unusually good on a bright star and you see evidence of Fresnel Diffraction. Not covered in this intro of mine.
- The alternate way, especially if it's a very short event, is to pick the number of points that the event is definitely SHORTER than your occultation, and another number that is definitely LONGER than your occultation, and then click "find event".
- Doing it this way, I find I have to click on "find event" 3 times before it actually completes.

Wikieup

After it's done, PyOTE will look something like this. You can see the red and green D and R and accuracies underneath the info advice screen

PYOTE Version: 5.7.6 File being processed: D:/ricksg/OccVids/20250123Morgado/RN-PyM-Morgado.csv

Lightcurves Sq	Wave model Vizio	R export 0	Ri ther models	ead light curve	stamps Se	ttings/Misc. Noise an	t> lysis/I <u>↓</u> 1600		[03:14:23.1240]		[03:14:27.1	240]
	Manual/	autom Two p The bi found The au	p Induced Ev lots are shown lue plot is a hi event), the le reen plot show	ent (NIE) dis ¹ n, the result of stogram of the ength of the ob vs the distributi	t <mark>ributions an</mark> 50,000 simula maximum dro servation (tota on of drops ar	I noiseSigmaDistance to tions using the noise para is found in a search of 50 number of readings), ar	netric (sigma dis meters extracted f 000 noise-only sin d with no constrail g a gaussian distri	tance be om the a ulated ob it as to w bution wit	tween position of noise-only peak a ctual observation lightcurve, including th servations matching the duration of the f here the drop occurs in the simulated obs h the peak positioned at the found drop o	nd actual observed drop) e effects of correlated noise. found/candidate event (number servation lightcurve. value and a sigma value comput	? ×	
Optional: enter the Mark	expected magDrop fo When edges are D region otherwise us event: 5 Find	Val quadra r the a r the a the dis clearth The fu A metu metric e the If nois separa Note: compa occulta	ature sum of t mplitude of the stribution of di urther to the ri ric is provided is called nois sessigmaDist ation between there are ma ared to expect ation event ha	the baseline me e green plot is rops that would ight of the peak of or reporting p seSigmaDista ance is positiv the two distrib any other factor ations, other c as been recorde	an sigma and chosen so that I be found if th to of the noise-or urposes calcul nce. e and greater f utions. s that go into a bserver's resu d.	he event mean sigma. the area under the blue a ere was an 'event' while t nly distribution the obser- tited by dividing the drop han 2.0, one can have co n assessment as to whet is for the same occultatio	nd green plots are the blue distribution ed drop occurs, the listance between t nfidence that the f er an observation r, etc. The noise	equal. T shows th he less like he noise-o bund even has recorr SigmaDi	his choice makes the green plot reflect 50 e distribution of drops when only noise w ely it is that the found event is due to noi only distribution peak and the observed d ht is highly unlikely to be due to noise in t ded an 'event', such as size of drop comp stance metric is just one factor and shou	0,000 simulations too. Now the vas present in the observation lig se. rop by the sigma parameter of t the observation. There will be a pared to expectations, duration ild never be used alone to decid	green plot shows ghtcurve. the green plot: this a clear and obvious of the event le whether or not an	
Write current	plot Write	error				,		•	. 1 k. m. 1	N NA MAN	<u>II</u>	
Right-click this label t	o get explanation of o	lata grid below: signal-target	signal-ref1	signal-ref2	signal-ref3	signal-no-star			[03:14:23.1240]	surve.	[03:14:27.1	240]
4823 4823.00	[03:15:44.0434]	197.000	959.000	2453.00	248.000	2.00000			Flatness (minimize this value	e): 66.19 (readings: 64)	(X offset: -6)	

This PDF not done yet... when I have time.

more to come

Valle Vista

PyOTE will pop up images now, including the full light curve with timings

.... And the 'false positive test' results. For the latest version of PyOTE the 'false positive test' is two humps for the distribution of values. If these two humps center offset from each other by more than 2.0 standard deviations, and there's no reason to think that's for some artificial bad situation (car headlights, passing through phone wires, bad pixel cluster, dust mote...) then I report it as a 'positive', with the timings.

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- You must send me the 'false positive test' graph as part of our website page.
- Also, the full PyOTE light curve with red/green timings, and also the zoom in on the event itself. These should have first had you position the vertical brown line on the predicted time of the event, as shown on my planning page.